

# MULTIPLE FUNDAMENTAL FREQUENCY ESTIMATION & TRACKING IN POLYPHONIC MUSIC FOR MIREX 2010

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## ABSTRACT

The goal of the MIREX (Music Information Retrieval Evaluation eXchange) contest is to compare state-of-the-art algorithms and systems relevant for Music Information Retrieval. This paper briefly describes our algorithm for the MIREX 2010 Multiple Fundamental Frequency (multiple-F0) Estimation & Tracking task. Specifically, it is submitted for the first two subtasks: i) estimation of several fundamental frequencies (F0s) at frame-level and ii) Tracking note contours on a continuous time basis. Our algorithm, designed as a trade-off between accuracy rate and computational cost, is based on the minimization of spectral distances at frame-level and maximization of temporal continuity at temporal interval-level.

## 1. INTRODUCTION

The typical process of writing a musical score has been made by handwriting. However, this process is high time-consuming and requires musical education. The goal of an automatic music transcription system is to efficiently extract a musical score from an audio signal. In this context, a note is defined by a pitch and an onset-offset time. For this purpose, polyphonic musical sounds are suitable signals for the problem of multiple-F0 estimation as well as vocal sounds to speech recognition.

A multiple-F0 estimator is the main block of a automatic music transcription system. Tempo detection and key estimation complement multiple-F0 estimation to correctly extract the music score. Detecting all active pitches in a polyphonic signal is still a challenging problem despite the huge research effort that has been made in the last years. For an illustrative overview of different methods for multiple-F0 estimation, we refer to [1] [2].

A part of this submitted algorithm has been published in [3].

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## 2. ALGORITHM DESCRIPTION

Our submitted algorithm is composed of two stages: onset detection and a jointly multiple-F0 estimator. Next, each stage is explained in details.

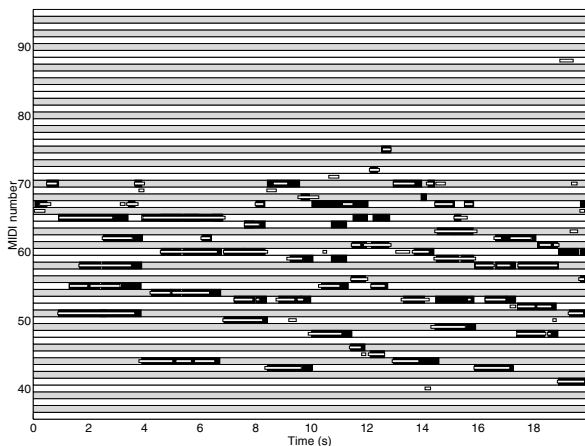
The first stage is composed by an onset estimator which defines each temporal interval between two consecutive onsets. We assume that a temporal interval locates an excerpt of signal in which the spectral content varies slowly within it (non-transients). We propose to analyze the time envelope of a collection of sinusoids, extracted using a sinusoidal model, which clearly allows to discriminate transients sinusoids (onset times) from stationary ones. Onset information, from frequency domain, is provided by time envelope of each isolated sinusoid. To compute the time envelope, an 1-order linear prediction is applied to each spectral peak neighborhood. Thus, the calculated pole will be located at the middle of the energy burst and it is moved (phase information) along temporal frames. Linear prediction coefficient is calculated with the autocorrelation function of a few samples around each previous spectral peaks. Next, most significant perceptual sinusoids at each MIDI-note range are selected. In order to avoid spurious onsets, a clustering process is performed to select only sequences of poles which mark the same onset time. To conclude, the sum of their perceptual importance is computed followed by a Hidden Markov Model to determine onset activation times.

The basic idea of the second stage is to perform a jointly multiple-F0 estimation, within each temporal interval provided by the onset detector, using a criterion based on distances and level of active presence of each possible pitch. Each temporal interval is composed of a variable number of fixed length frames.

From now on, all actions are referred to the analysis of an arbitrary frame. Using the STFT from the considered frame, we compute a new spectrum composed of only significant spectral peaks using a frequency-dependent threshold [4]. Next, we construct all harmonic patterns whose fundamental frequency is located between MIDI number 36 to MIDI number 95, a typical interval of multiple-F0 analysis [5] [6]. Considering a joint multiple-F0 estimation, an exhaustive search for all possible combinations among harmonic patterns is performed taking into account a suitable trade-off between accuracy rate and computational cost. Supposing that an overlapped partial ampli-

tude is equal to the sum of all overlapped partial amplitudes shared out among all partials involved in the spectral collision, each overlapped partial is re-estimated by linear interpolation of the nearest non-overlapped partials [7]. From these new patterns, we estimate gaussian spectral models for each combination assuming that the amplitude spectrum of a polyphonic music signal is additive and it can be seen as a sum of weighted Gaussian spectral models. The most likely combination of active pitches at the considered frame is selected using a criterion which maximizes the spectral similarity between the current frame and the gaussian spectral model for each combination.

From now on, all actions are referred to the analysis of an arbitrary temporal interval. Once a collection of active pitches has been estimated at each frame of the same temporal interval, we set as active pitch those ones which are active in most of the frames belonging to the temporal interval. An example of multiple-F0 estimation performed by our algorithm is shown in Figure 1 in which most of reference notes (black rectangles) are correctly estimated (white rectangles).



**Figure 1.** Transcription of a polyphonic musical excerpt. *x-axis* indicates time in seconds. *y-axis* indicates MIDI notes from MIDI number 36 to MIDI number 95.

### 3. ACKNOWLEDGEMENTS

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