MULTIPLE-F0 ESTIMATION AND NOTE TRACKING FOR MIREX 2013 USING AN EFFICIENT LATENT VARIABLE MODEL

Emmanouil Benetos and Tillman Weyde

Music Informatics Research Group, Department of Computer Science, City University London {emmanouil.benetos.1, t.e.weyde}@city.ac.uk

ABSTRACT

In this submission for MIREX 2013 we utilize an efficient latent variable model for multiple-F0 estimation and note tracking. The model is based on probabilistic latent component analysis and uses pre-extracted note templates from multiple instruments. The templates are also preshifted across log-frequency in order to support pitch deviations and frequency modulations. Contrary to typical shift-invariant models which need to perform convolutions for estimating model parameters, the present model avoids such computations by using the aforementioned pre-shifted templates. Three system variants are submitted: one trained on orchestral instruments for multiple-F0 estimation, one trained on orchestral instruments and piano for note tracking, and a final one trained on piano templates for piano-only note tracking.

1. INTRODUCTION

Automatic music transcription is the process of converting an acoustic musical signal into some form of music notation [5]. The problem is considered to be one of the most important ones in the field of music information retrieval (MIR), with applications beyond the field, such as in computational musicology. However, the creation of an automated system able to transcribe multiple-instrument polyphonic music without any constraints on instrument identities or on the level of polyphony continues to be an open problem in the field [2].

In this MIREX submission for the Multiple-F0 Estimation and Note Tracking tasks, we utilise the polyphonic music transcription system that was first introduced in [1]. The model extends the probabilistic latent component analysis method [8] by supporting the use of pre-extracted and pre-shifted templates for multiple instruments. By using shift-invariance in the log-frequency domain, the system can support the detection of small pitch changes, tuning deviations, or frequency modulations. The employed model is also a variant of the shift-invariant probabilistic latent

This document is licensed under the Creative Commons Attribution-Noncommercial-Share Alike 3.0 License. http://creativecommons.org/licenses/by-nc-sa/3.0/
© 2013 The Authors.

component analysis method [7], where the convolution operations only occur in a training stage, thus making the model computationally efficient.

2. TRANSCRIPTION SYSTEM

2.1 Pitch template extraction

Pre-extracted and pre-shifted spectral templates are extracted for various instruments, namely bassoon, clarinet, saxophone, violin, flute, horn, oboe, guitar, cello, and piano. For extracting the templates, we used isolated note samples from the RWC database [4]. As a time-frequency representation, we use the constant-Q transform (CQT) with a log-spectral resolution of 60 bins per octave [6]. For extracting the templates, we used the standard PLCA model [8] with one component. For pre-shifting the templates, we shift each note template -40, -20, 20, and 40 cent from the ideal tuning position (we also keep the original ideally tuned template).

2.2 Transcription model

The proposed model takes as input a log-frequency spectrogram $V_{\omega,t}$ (ω is the log-frequency index and t is the time index) and approximates it as a bivariate probability distribution $P(\omega,t)$. $P(\omega,t)$ is decomposed as:

$$P(\omega, t) = P(t) \sum_{p, f, s} P(\omega|s, p, f) P_t(f|p) P_t(s|p) P_t(p)$$
(1)

where p is the pitch index in semitone scale, s is the instrument source index, and f is the log-frequency shifting factor. P(t) is the log-spectrogram energy, which is a known quantity. $P(\omega|s,p,f)$ are the pre-extracted and preshifted log-spectral templates for instrument s and pitch p. $P_t(f|p)$ is the time-varying log-frequency shifting factor for each pitch, which corresponds to one of the 5 shifts for each note template (-40,-20,0,20,and 40 cent centered at the ideal tuning position). $P_t(s|p)$ is the instrument contribution probability for each pitch at a given time frame, and finally $P_t(p)$ is the time-varying pitch activation, which is used for estimating the final transcription.

Unknown model parameters $(P_t(f|p), P_t(s|p), P_t(p))$ can be estimated in an iterative fashion using the expectation-maximization (EM) algorithm [3]. For the expectation step,

E. Benetos is supported by a City University London Research Fellowship.

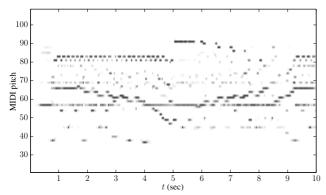


Figure 1. The pitch activation $P(\omega, t)$ for the first 10sec of the MIREX multiF0 development recording.

the following posterior is computed:

$$P_t(p, f, s | \omega) = \frac{P(\omega|s, p, f)P_t(f|p)P_t(s|p)P_t(p)}{\sum_{p, f, s} P(\omega|s, p, f)P_t(f|p)P_t(s|p)P_t(p)}$$
(2)

For the maximization step, unknown parameters are updated using the posterior from (2):

$$P_t(f|p) = \frac{\sum_{\omega,s} P_t(p,f,s|\omega) V_{\omega,t}}{\sum_{f,\omega,s} P_t(p,f,s|\omega) V_{\omega,t}}$$
(3)

$$P_t(s|p) = \frac{\sum_{\omega,f} P_t(p,f,s|\omega) V_{\omega,t}}{\sum_{s,\omega,f} P_t(p,f,s|\omega) V_{\omega,t}}$$
(4)

$$P_t(p) = \frac{\sum_{\omega,f,s} P_t(p,f,s|\omega) V_{\omega,t}}{\sum_{p,\omega,f,s} P_t(p,f,s|\omega) V_{\omega,t}}$$
(5)

Eqs. (2)-(5) are iterated until convergence; for the submitted system we set the number of iterations to 30. As in [1], we also enforced sparsity constraints on $P_t(p)$ and $P_t(s|p)$ in order to control the polyphony level and the number of instruments contributing to produced notes in the resulting transcription. The resulting transcription is given by $P(p,t) = P(t)P_t(p)$. After performing 7-sample median filtering for note smoothing, thresholding is performed on P(p,t) followed by minimum note duration pruning set to 40ms in order to convert P(p,t) into a binary piano-roll representation. As an example, the P(p,t) is depicted for the first 10sec of the MIREX multiF0 woodwind quintet. The flute trills in the upper register are particularly evident.

The system is quite efficient computationally, being able to produce a transcription in about 1.5 \times real-time (e.g. for a 30sec recording it requires 45sec). In comparison, the shift-invariant PLCA-based transcription system submitted by the 1st author for MIREX 2012 had a computation time of 50 \times real-time. The code for the transcription model is available online 1 , both in a CPU-based version as well as in a GPU-based version, which is significantly faster.

2.3 System variants

Three variants of the system are utilized for the MIREX 2013 evaluation; one trained on the instruments listed in subsection 2.1 minus piano for the multiple-F0 estimation task (BW1), one trained on the complete instrument set for the note tracking task (BW2), and a system trained on piano templates only for the piano-only note tracking task (BW3).

3. RESULTS

The submitted systems ranked first (out of two teams) for the Multiple-F0 Estimation, Note Tracking, and Piano-only note tracking tasks. Compared to the submitted system by the 1st author for MIREX 2012, an improvement of +8.3% in terms of accuracy is reported for the Multiple-F0 Estimation task, an improvement of +9.24% in terms of onset-offset F-measure is reported for the Note Tracking task, and an improvement of +0.87% is reported for the Piano-only Note Tracking task.

4. REFERENCES

- [1] E. Benetos, S. Cherla, and T. Weyde. An effcient shift-invariant model for polyphonic music transcription. In 6th International Workshop on Machine Learning and Music, September 2013.
- [2] E. Benetos, S. Dixon, D. Giannoulis, H. Kirchhoff, and A. Klapuri. Automatic music transcription: challenges and future directions. *Journal of Intelligent Information Systems*, 2013. accepted.
- [3] A. P. Dempster, N. M. Laird, and D. B. Rubin. Maximum likelihood from incomplete data via the EM algorithm. *Journal of the Royal Statistical Society*, 39(1):1–38, 1977.
- [4] M. Goto, H. Hashiguchi, T. Nishimura, and R. Oka. RWC music database: music genre database and musical instrument sound database. In *International Con*ference on Music Information Retrieval, Baltimore, USA, October 2003.
- [5] A. Klapuri and M. Davy, editors. Signal Processing Methods for Music Transcription. Springer-Verlag, New York, 2006.
- [6] C. Schörkhuber and A. Klapuri. Constant-Q transform toolbox for music processing. In 7th Sound and Music Computing Conf., Barcelona, Spain, July 2010.
- [7] P. Smaragdis. Relative-pitch tracking of multiple arbitary sounds. *Journal of the Acoustical Society of America*, 125(5):3406–3413, May 2009.
- [8] P. Smaragdis, B. Raj, and Ma. Shashanka. A probabilistic latent variable model for acoustic modeling. In *Neural Information Processing Systems Workshop*, Whistler, Canada, December 2006.

 $^{^{\}rm l}\, {\rm https://code.soundsoftware.ac.uk/projects/} \\ {\rm amt_mssiplca_fast}$