# **THE IRCAMKEYCHORD SUBMISSION FOR MIREX 2013**

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ABSTRACT

This extended abstract presents the ircamkeychord system which was submitted to the MIREX 2013 tasks of Audio Chord Estimation and Audio Key Detection. It is a knowledge-based system that performs simultaneous estimation of chords and local keys, after which a global key is derived from the local keys. Multiple configurations were submitted that differ only in the musicological information that has been used. It is technically similar to the 2012 system, but the configurations have been updated

# 1. OVERVIEW OF THE SYSTEM

The system can be divided into three parts: a feature extraction phase, a smoothing stage and a probabilistic model. First, input audio files are converted to mono, resampled to 8000 Hz and split into frames of 150 ms with a step size of 20 ms. Then a chroma representation is derived which aims to maximally couple higher harmonics to their fundamental frequency [7]. The resulting chroma profiles are sparse and in the ideal case, only contains chromas corresponding to the notes that are actually played. To achieve this, multiple pitch tracking techniques are used. Two chromagrams are computed this way, one where candidate fundamental frequencies are constrained between 100 Hz and 2000 Hz and another one between 55 Hz and 220 Hz. These chromagrams are subsequently smoothed by averaging them over inter-beat intervals as calculated by ircambeat [5]. The smoothed features are then fed into a probabilistic model.

This probabilistic model [1,2,4] is an HMM where each state is composed of a key-chord combination. The probabilities of the HMM are not trained through EM or any other machine learning technique, but are derived from a number of submodels that are knowledge based. This decomposition into submodels allows us to explicitly set some dependencies between the different key-chord combinations and to reduce the parameters to a set that is no longer interdependent. The final goal is to derive a se-

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quence of chords  $\hat{C}$  and keys  $\hat{K}$  that maximize the following expression:

$$\hat{K}, \hat{C} = \arg \max_{K,C} \prod_{n=1}^{N} P(k_n, c_n | k_{n-1}, c_{n-1}) P(\mathbf{x}_n | k_n, c_n)$$

where  $\mathbf{x}_n$  stands for the feature vector at beat segment n, k is the key label and c the chord label. The prior information has been modelled here as bigrams. We have also performed experiments with trigram modelling [3], which have shown that the additional information is beneficial for key estimation, but have not submitted such a system because of its heavy computational requirements.

The submodels that form the emission probabilities  $P(\mathbf{x}_n | k_n, c_n)$  will be called acoustic models in the remainder of the text, while the submodels that make up the transition probabilities will be called musicological models. The probabilities generated by the former only take the current segment into account, while the latter consider the temporal dependency by means of prior musicological information.

The acoustic model consists of 2 submodels, a key acoustic model and a chord acoustic model

$$P(\mathbf{x}|k_n, c_n) = P(\mathbf{x}_n|k_n)P(\mathbf{x}_n|c_n)$$

Both use template matching where the cosine similarity is used as similarity measure between the smoothed features and a set of templates. For the key acoustic model these are Temperley's key profiles. The chord acoustic model templates are binary and derived from music theory: chromas that should in theory belong to the chord have a value of 1, other chromas 0. Both chromagrams are concatenated to form a 24-dimensions feature vector.

The musicological model consists of 4 components, a key and a chord duration model and a key and a chord change model. The key and chord duration models are simply expressed as self-transition probabilities (respectively  $P_k$  and  $P_c$ ).

For the key change model  $P(k_n|k_{n-1})$ , we assume that the probability of a key change does not depend on the absolute keys itself, but only on the interval between the two tonics and on their modes. In order to make this more explicit, a variable transformation is introduced. Given that a key k consists of a tonic t and a mode m, we require that the distance between keys  $d(k_x, k_y)$  is only a function

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Figure 1. Flowchart of the ircamkeychord system.

of  $m_x, m_y$  and  $i_{x,y}$ , where the latter represents the interval between roots. The key change model  $P(k_n|k_{n-1})$  can then be reduced to  $P(i_{n,n-1}, m_n|m_{n-1})$ . As the number of key changes in an annotated corpus is relatively small compared to the current corpus sizes, these values are theoretically derived, based on Lerdahl's regional distance (a more detailed explanation can be found in [1]).

For the chord change model  $P(c_n|c_{n-1}, k_{n-1})$ , another assumption is made, namely that the probability of chord change depends only on the relative chords as expressed in a key (mirroring scholarly analysis, where one speaks about movements between scale degrees). An extra notation is introduced for representing this concept of a relative chord  $c'_y$  expressed in the context of a key  $k_x$ . The chord change model thus gets reduced to  $P(c'_n|c'_{n-1}, m_{n-1})$ . The values of this chord change model can either be derived from music theory or can stem from co-occurrence count on a symbolic data set, depending on the configuration used (see below).

Finally, the four submodels are combined as follows, where the extra requirement has been added that a key change can only take place together with a chord change. A balance parameter  $(\alpha, \beta, \gamma, \delta)$  for each of the four submodels has been introduced in order to regulate the relative importance of each model.

$$P(k_{n},c_{n}|k_{n-1},c_{n-1})$$

$$= P_{c}^{\delta} \qquad (k_{n} = k_{n-1} \& c_{n} = c_{n-1})$$

$$= P_{k}^{\beta} P(c'_{n}|c'_{n-1},m_{n-1})^{\gamma} (1 - P_{c})^{\delta} \qquad (k_{n} = k_{n-1} \& c_{n} \neq c_{n-1})$$

$$= 0 \qquad (k_{n} \neq k_{n-1} \& c_{n} = c_{n-1})$$

$$= P(i_{n,n-1},m_{n}|m_{n-1})^{\alpha} (1 - P_{k})^{\beta} \qquad P(c'_{n}|c'_{n-1},m_{n-1})^{\gamma} (1 - P_{c})^{\delta} \qquad (k_{n} \neq k_{n-1} \& c_{n} \neq c_{n-1})$$

The scope of the system consists of 24 keys (major and minor modes), and depending on the configuration, 24, 48 or 60 chords. The local keys for every beat-synchronized segment are finally combined into one global key by means of majority voting. A flowchart of the system can be found in Figure 1.

## 2. SYSTEM CONFIGURATIONS

Three different versions have been submitted to MIREX'13, one for the Audio Key Detection (AKD) and two for the Audio Chord Estimation (ACE) task. Feature extraction and acoustic models are the same for all 3, they only differ in their chord change models. The model of PP5 is obtained using co-occurrence counting on symbolic data, more precisely the "Academic" subset of the 9GDB data set [6]. We consider 4 chord types here – *maj, min, maj7* 

and 7 – the same four that have been used during the development of the system [1, 2, 4]. It is equal to our PMP6 submission to MIREX'12.

For the ACE task, both the models for PP3 and PP4 have been derived from the Isophonics data set in a similar way using co-occurrence counting with Kneser-Ney smoothing. The diffence between the two lies in the estimation vocabulary that has been used. PP3 only discerns maj and min chords, whereas PP4 tries to identify maj, min, maj7, 7 and min7 chords. Chords in the annotated data that fall outside of the vocabulary, are reduced to in-vocabulary chords if this can be done unequivocally, otherwise they are rejected from the training data. These two vocabularies mirror the newly designed evaluation protocol, which also works with multiple evaluation vocabularies. From these evaluations, we learn that PP4 performs worse for maj-min style evaluations, despite the fact that the extra chord types offer extra capabilities in both acoustic and transition modelling. It seems that adding extra chord types only causes more confusion. This observation will prompt us to review our modelling of tetrads in the future.

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